

FROSTY'S BUTTONS

1. Choose 10 markers (a different colour for each player).
2. Roll the 0-9 dice.
3. Find a 'Frosty' that has **1 more or 1 less button** than the number rolled.
4. When all of the 'Frostys' are covered, count up your markers.
5. The person with the most wins.























